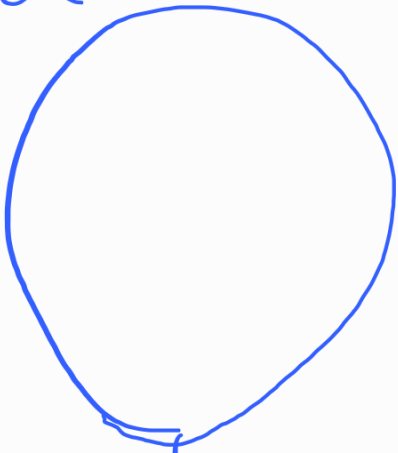


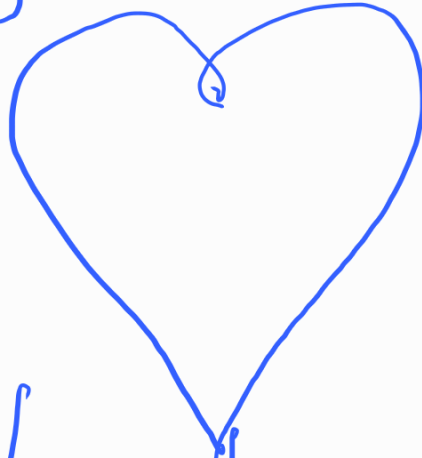
#1 Head

a



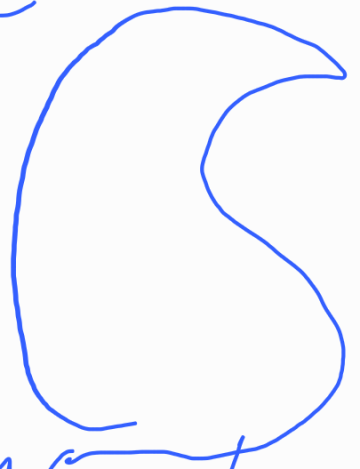
sphere

b



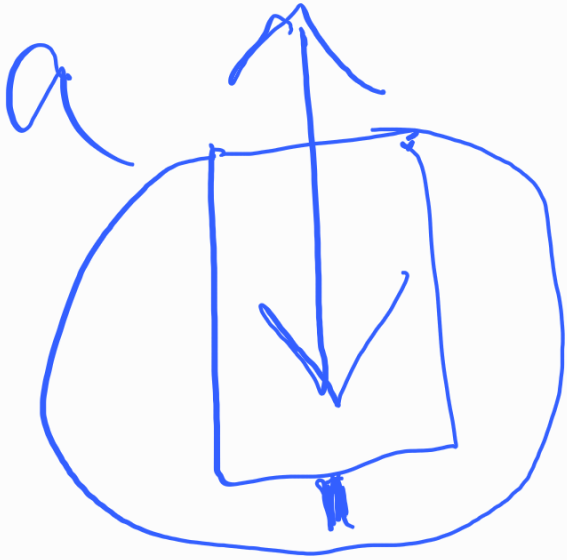
heart

c

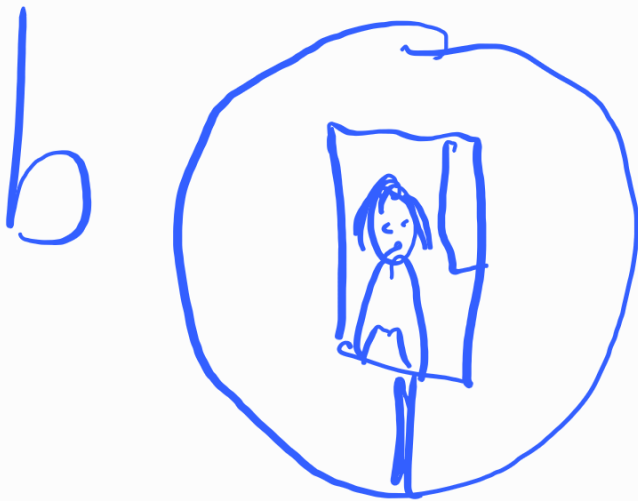


wave

#2 Inner head



Insertable
objekt



Hologram
objekt

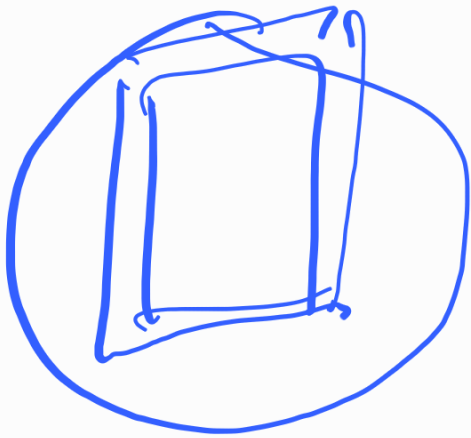
#3 Lighting

a



Shoot out
from base

b



Light border
around the
objekt

#4.1 Feature: light

a: Static

b: Slow flicker

c: fast flicker

d: Colour changing

colours = Member colours

or
use a spectrum to
choose custom colour

#4.2 Feature: Objekt

a - Still

b - Spinning 360°

c - move side \rightarrow side

d - Spinning in both
directions $\sim 30^\circ$
so always faces front

#4.3 Feature: hologram

Lightstick is linked to cosmo account. Can display any of your objects (with/without serial #). Lightstick stores object DB so it can be used offline.

#4.4 Feature: Scanner

The bottom of the handle can scan object QRs.

Requires linked acc and internet connection.

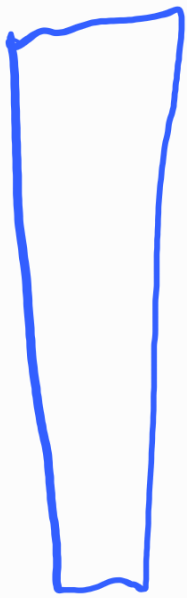
#4.5 Feature: Sound

Button to play sound:

- Signal transition sound
- Member's quotes
- Member's laugh

#5 Handle

a_b



Solid colour:
Can buy member
colours

b.



← Switchable top
ring to have
member colour
← Also possible
at bottom.

c.



transparent, controlled
colour by light.

#6 Strap



a. Default =
"triples"

b. S# + Member
name

c. S1 → S24
all numbers

d. units. e.g.

EVOLution /
Aria

#7 DLF

(downloadable features)

a. Light colours/patterns = \$

b. Sound files = \$

c. Hologram object
animations/effects = \$

d. Object move/turn = \$

Bought with \$ or como.
maybe a feature which
uses x como per minute.